Adam Sadler

iOS Developer

OBJECTIVE

Reliable and determined problem solver looking to utilize education, both formal and informal, as well as technical and soft skills to deliver solutions and continue learning as much as possible.

EDUCATION

Eleven Fifty Academy, Software Development Immersive Learning Program, Indianapolis, IN

August 2021 - February 2022

26-week immersive learning program for Software Development taught with industry-guided curriculum, real-world project-based learning, and 500+ hours of logged coding time and training

Purdue University, Bachelor of Arts, West Lafayette, IN

August 2007 - April 2010 Fine Arts, Drawing and Illustration

COMPETENCIES & FUNCTIONAL SKILLS

Project management, creativity, problem solving, team leadership, organization, Agile methodology

TECHNICAL SKILLS

Languages/Libraries:	Swift, SwiftUI, C#, ASP.NET, SQL, Python
Cloud Technologies:	Azure, GitHub
CI/CD:	Agile, Scrum, Git
Databases/ORM:	SQL Server, Relational Databases, Entity Framework
Web Technologies:	HTML, CSS, APIs, MVC, Responsive web design, Bootstrap

PROFESSIONAL EXPERIENCE

Concha Labs, Noblesville, IN — *iOS Developer*

April 2022 - Present

Blacklist Games, Noblesville, IN — Senior Game Designer

February 2019 - April 2022

Blue Cross Blue Shield, Chicago, IL — Proposal Writer

November 2018 - February 2019

Appirio, Indianapolis, IN — Proposal Writer

September 2015 - November 2018